package sample;

import javafx.application.Application;

import javafx.fxml.FXMLLoader;

import javafx.scene.Parent;

import javafx.scene.Scene;

import javafx.stage.Stage;

public class Main extends Application {

@Override

public void start(Stage primaryStage) throws Exception{

Parent root = FXMLLoader.load(getClass().getResource("sample.fxml"));

primaryStage.setTitle("Text Editor");

primaryStage.setScene(new Scene(root, 600, 500));

primaryStage.show();

}

public static void main(String[] args) {

launch(args);

}

}